

ENGLISH GRAMMAR TEACHING RESOURCES

Over 100 Insightful and Comprehensive Printable ESL Activities, Games and Worksheets for Mastering English Grammar

UPPER-INTERMEDIATE (B2)



ENGLISH GRAMMAR TEACHING RESOURCES

Upper-intermediate (B2)

SECOND EDITION

By Teach-This.com



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The Upper-intermediate Grammar Teaching Resources eBook

This collection of over 100 teaching resources from the Teach-This.com website provides worksheets, activities, and games aimed at upper-intermediate level (B2) students. These resources have been created by a dedicated team of highly qualified and experienced English teachers and ESL professionals and have been tried and tested many times in the classroom.

The resources can be used in any general English course and are intended to supplement other materials. These resources are flexible enough to be easily incorporated into most lesson plans and can be used to introduce or reinforce language, practice or revise language structures, or improve core skills.

The book contains a wide range of easy to use, practical, and effective supplementary materials that focus on speaking practice as well as grammar and vocabulary exercises or activities to help students develop their reading and writing skills.

How to Use this eBook

First, scan through the table of contents to select a teaching resource. To make the selection process easy, all resources are categorised according to their relevant grammar point and are arranged in alphabetical order. The table of contents also indicates the aim of each resource and lists activity types that the students will engage in. Shortcut hyperlinks that quickly and easily direct you to your chosen resource are included.

Each resource comes with detailed teacher's notes that provide key details such as activity types, language focus, aim, preparation requirements, and estimated time duration. The notes also include a comprehensive step-by-step procedure and answer keys, making lessons quick and easy to plan. Each resource comes in a user-friendly and printable A4 PDF format.

Activity Types Explained

Each resource in this eBook falls into one of three categories: worksheets, activities, or games. The worksheets provide opportunities for students to examine form and function and exercises typically focus on either grammar or vocabulary. The activities are designed to provide opportunities for students to practice using the language in more interactive and interesting ways. The games offer students more fun and engaging methods to practice the language and help to liven up lessons.

For each grammar point covered in this eBook, you will generally be provided with one standalone worksheet, one activity, and one game to help students learn and practice the language in different ways.

Controlled, Freer and Communicative Practice

Speaking activities in this eBook are labelled as either controlled, freer, or communicative practice. In the controlled practice activities, students are given the target language to practice in a limited form. These activities are more restricted, and the focus is more on developing accuracy. The freer practice activities provide students with prompts that require them to make meaningful choices before they use the language. This enables students to produce the target language more independently with more of a focus on fluency than accuracy. The communicative activities are more free form in nature, giving students more control over the content and the structure of the language used.

Contents

Name	Aim	Activity Type
Active vs. Passive Voice		
1. Active vs. Passive Pursuit	To practice active vs. passive voice.	Grammar and vocabulary game
2. Something in Common	To review the active and passive voice.	Grammar game
Adverbial Clauses		
3. Adverbial Clauses Practice	To practice a variety of adverbial clauses and their related subordinating conjunctions.	Grammar exercises
4. Perfect Match	To practice adverbial clauses.	Grammar and speaking activity
Adverbial Phrases		
5. Leaving that aside...	To use adverbial phrases to make comments.	Grammar game
6. Adverbial Phrase Practice	To practice 12 adverbial phrases and use them to comment on specific situations.	Grammar and speaking activity
Comparatives		
7. Complex Comparisons	To make complex comparisons between clauses.	Grammar and writing activity
8. Three Reasons	To make complex comparisons between verb and noun phrases in order to express an opinion.	Grammar and speaking game
9. Tick or Talk?	To practice forming comparative statements with a variety of modifiers.	Grammar and speaking activity
10. Comparative Correlative: <i>The ... the</i>	To practice comparative correlative constructions.	Grammar exercises Speaking game
11. Comparative Communication	To guess missing comparative adjectives in sentences about communication.	Grammar and vocabulary game
Zero Conditional		
12. Zero Conditional Quiz	To practice zero conditional structures	Grammar and speaking activity
First Conditional		
13. First Conditional Practice	To identify ways of using the first conditional and to practice it in two conversations.	Grammar activity
14. If...	To ask first conditional questions and answer with phrases of probability.	Grammar and speaking game

Contents

Name	Aim	Activity Type
Second Conditional		
15. If we didn't have	To make definitions using the second conditional.	Grammar and vocabulary game
16. Stranded on a Desert Island	To practice using the second conditional to talk about hypothetical situations.	Grammar exercises
17. Would you...?	To ask and answer second conditional questions.	Speaking activity
Third Conditional		
18. If Things Were Different	To write third conditional sentences.	Grammar and speaking activity
19. It's Regrettable	To express regrets using the third conditional.	Grammar and speaking game
20. Third Conditional Practice	To practice or review positive and negative third conditional sentences.	Grammar and reading exercises
21. If Only You'd Written the Same	To practice using <i>I wish</i> , <i>If only</i> , and <i>I'd rather</i> with the past perfect to express regret or frustration.	Grammar and Speaking game
Mixed Conditionals		
22. The Farmer and His Sons	To practice the first, second and third conditionals.	Grammar, reading and writing exercises
23. Mixed Conditional Battleships	To play a game of battleships using real and unreal past, present and future conditionals.	Grammar and speaking game
24. Countdown	To review and practice the zero, first, second and third conditionals.	Grammar and speaking game
25. As If and As Though Challenges	To practice as <i>if</i> and <i>as though</i> with the present simple and the present continuous.	Grammar and speaking game
26. We will finish first unless...	To complete first, second, and third conditional sentences using various conditional words and phrases.	Grammar game
27. It looks as if I'm going to win	To practice as <i>if</i> and <i>as though</i> with the present simple to refer to what appears to be the case.	Grammar and speaking game
Future Continuous		
28. I will be practicing the future continuous	To practice or review the future continuous.	Grammar exercises

Contents

Name	Aim	Activity Type
Future Continuous (continued)		
29. Will I be asking questions?	To practice asking future continuous questions.	Grammar and speaking activity
30. An Intense Itinerary	To practice the future continuous to talk about future arrangements.	Grammar game
Future Continuous vs. Future Perfect		
31. When I'm really old	To practice the future continuous and future perfect by making predictions.	Grammar and writing exercises
32. Perfectly Continuous Conversations	To practice forming, asking and answering questions in the future continuous and future perfect tense.	Grammar and speaking activity
Future Perfect Continuous		
33. Future Perfect Continuous Review	To review the two uses of the future perfect continuous tense.	Grammar exercises Speaking activity
34. Mime It	To practice the future perfect continuous.	Grammar and speaking game
35. We will have been matching...	To practice the future perfect continuous.	Grammar and listening activity
Future Perfect Simple		
36. Find Someone Who...	To practice asking and answering future perfect yes/no questions.	Grammar and Speaking activity
37. What's the Reason?	To practice the future perfect simple.	Grammar game
38. Will that have happened?	To practice using the future perfect for actions that will be completed by a specific time in the future.	Grammar and Speaking activity
Future Simple		
39. TV Pilots	To use the future simple to predict how successful TV pilots will be.	Reading, writing and grammar exercises Speaking activity
Future Tenses		
40. New Year's Resolutions	To learn future forms to express intentions with varying degrees of certainty.	Grammar and writing exercises Speaking activity
41. Cards of the Future	To ask and answer questions using <i>will</i> , <i>be going to</i> and the present continuous.	Grammar and speaking game

Contents

Name	Aim	Activity Type
Future Tenses (Continued)		
42. I'm about to win!	To practice future expressions with <i>be</i> .	Grammar game
43. Future Tenses Grammar Gamble	To practice future tenses to reference the future and the future in the past.	Grammar game
Future Time Clauses		
44. Before you can blink	To practice future time clause idioms.	Grammar game
45. Future Time Clause Idioms	To learn and use future time clause idioms.	Grammar and vocabulary exercises
46. Future Time Clauses Board Game	To practice using a variety of future time clauses.	Grammar and speaking game
Gerunds and Infinitives		
47. I was thinking of...	To express past intentions and plans with thinking of and gerund phrases.	Grammar game
48. True or False?	To review and practice gerunds and infinitives.	Grammar and speaking game
49. It's worth racing to win!	To complete sentences with a gerund or gerund phrase.	Grammar game
I Wish and If Only		
50. Wishful Thinking	To practice using <i>I wish</i> and <i>If only</i> to express past regrets.	Grammar and writing game
51. A Regrettable Day Out	To practice <i>I wish</i> and <i>If only</i> to express regrets.	Grammar and speaking game
Imperatives		
52. Imperative Push-Ups and Stretches	To practice imperatives through giving instructions.	Reading and listening activity
Irregular Verbs		
53. Irregular Verbs Pelmanism	To practice the infinitive, past simple and past participle forms of irregular verbs.	Grammar game
54. An Irregular Conversation	To complete, ask and answer conversation questions with less common irregular verbs.	Vocabulary and speaking activity
Narrative Tenses		
55. Tales from the Waiting Room	To review and practice using narrative tenses.	Reading and grammar exercises Speaking activity

Contents

Name	Aim	Activity Type
Narrative Tenses (continued)		
56. Tell me a Story	To review and practice narrative tenses to talk about past experiences.	Grammar and reading exercises Speaking activity
Noun Clauses		
57. I'm not sure	To practice forming and using noun clauses to give noncommittal responses.	Grammar and speaking game
58. Do you know what a noun clause is?	To practice noun clauses.	Grammar exercises
59. Noun Clause Challenge	To practice using and forming noun clauses in sentences.	Grammar games
Noun Phrases		
60. Reforming Race	To practice changing verb phrases in sentences to noun phrases.	Grammar, vocabulary and speaking game
61. A Fun but Challenging Game	To complete sentences by creating noun phrases with adjective pairs and <i>but</i> .	Grammar and vocabulary game
62. Wayne and Wendy's Wonderful Wedding	To practice noun phrases with possessive determiners. (<i>noun + of + possessive determiner + noun + 's'.</i>)	Grammar and vocabulary activity
63. Noun Phrase Pelmanism	To practice forming noun phrases.	Vocabulary and speaking game
Passive Voice		
64. The Perfectly Passive Hotel	To practice the future perfect passive.	Grammar and speaking activity
65. Passive Battleships	To play a game of 'Battleships' using the past, present and future passive.	Grammar and speaking game
66. Passive Infinitive Practice	To practice the passive infinitive.	Grammar exercises
67. Past Beliefs	To describe past beliefs using <i>it was + past participle</i> forms of reporting verbs.	Grammar game
68. Guess the Noun	To describe beliefs and opinions using <i>it + passive</i> forms of reporting verbs.	Grammar and Speaking game
Past Perfect		
69. Past Perfect Party	To describe a series of events in the past simple and past perfect.	Grammar and Writing exercises
70. As Soon As	To use <i>as soon as</i> with the past perfect.	Grammar and Speaking game

Contents

Name	Aim	Activity Type
Past Perfect (continued)		
71. Past Perfect Board Game	To practice the past perfect with the adverbial time clauses.	Grammar and speaking game
72. Past Perfect Story Time	To practice the past perfect by writing group stories.	Grammar and writing activity
Past Perfect Continuous		
73. Past Perfect Continuous Review	To review the past perfect continuous tense used with the past simple tense.	Grammar exercises
74. Combinations	To practice combining the past perfect continuous and past simple with <i>when</i> .	Grammar and speaking game
75. Death of a Millionaire	To practice using the past perfect continuous with relative clauses.	Grammar activity
Past Perfect Simple and Continuous		
76. What's the difference?	To review the difference between the past perfect and past perfect continuous.	Grammar exercises
77. What's the damage?	To complete a chart using the past perfect simple or past perfect continuous.	Grammar and speaking activity
Past Simple vs. Past Continuous		
78. A Tense Match	To review sentences containing past simple and past continuous clauses.	Grammar game
Past Simple vs. Present Perfect		
79. Simply Perfect Quiz	To practice past simple and present perfect questions.	Grammar and vocabulary activity
80. What have I done?	To practice the past simple and present perfect.	Grammar and speaking game
81. Have you just lied?	To practice using the past simple and present perfect to give true or false information.	Speaking and grammar game
Past Tense Review		
82. Past Tense Artists	To guess mixed past tense sentences from drawings.	Grammar game
83. Past Tense Board Game	To form sentences on a variety of topics using past tense structures.	Grammar and speaking game

Contents

Name	Aim	Activity Type
Present Perfect Continuous		
84. Are you lying to me?	To give personal information using the present perfect continuous tense.	Speaking and grammar game
85. What have you been up to?	To practice the present perfect continuous tense.	Grammar and speaking activity
Present Tense Review		
86. Present Tense Sentence Race	To complete sentences with the correct present tense.	Grammar, listening and reading activity
87. Present Tense Parley	To practice forming, asking and answering conversation questions with various present tenses.	Grammar and speaking activity
Relative Clauses		
88. Anita's Strange Day	To review defining relative clauses with <i>who</i> , <i>whose</i> , <i>that</i> , <i>which</i> and <i>where</i> .	Grammar exercises
89. Relative Clause Crossword	To give and guess clues that contain defining relative clauses.	Grammar and speaking activity
90. Word Bluff	To invent false definitions for words using defining relative clauses.	Grammar and speaking game
Reported Speech		
91. Infinitive Clauses Practice	To practice using infinitive clauses with reporting verbs.	Grammar exercises
92. I asked you not to...	To report negative requests using <i>not to</i> .	Grammar game
93. Listening In	To practice reported speech using a variety of reporting verbs.	Grammar game
Superlatives		
94. I'll get by far the most	To use the pre-modifier <i>by far</i> to make superlative adjectives stronger.	Grammar game
95. The best game of dominoes I have played	To use a superlative adjective + noun (+ <i>that</i>) followed by a verb clause to talk about something unique.	Grammar game
96. Talk to Me	To practice various comparative and superlative adjectives and structures.	Speaking activity
Tag Questions		
97. Who's talking to who?	To use an affirmative or negative tag after an imperative clause to soften the imperative.	Grammar game

Contents

Name	Aim	Activity Type
Used to		
98. Recent Changes	To talk about recent changes in your life using various forms of <i>used to</i> .	Grammar game
99. Usually, Used to, Get used to	To ask and answer questions about things you <i>usually do</i> , <i>used to do</i> , or <i>could/couldn't get used to doing</i> .	Grammar and Speaking game
100. What's changed?	To describe changes that have happened in your life using <i>used to</i> , <i>didn't use to</i> , <i>getting used to</i> , <i>would</i> and <i>wouldn't</i> .	Grammar and Speaking game
Wh Questions		
101. Opening Statements	To ask Wh follow-up questions to obtain more information.	Grammar and Speaking game

Activity Type

Grammar and Vocabulary Game: matching, gap-fill, reforming verbs (group work)

Focus

Active vs. passive voice

Aim

To practice active vs. passive voice.

Preparation

Make one copy of the game board for each group of four.

Also, provide a dice for each group.

Time

20 minutes

Introduction

In this active vs. passive board game, students race to claim as many squares as they can by completing facts with verbs in the active or passive voice.

Procedure

Divide the students into groups of four, comprising of two teams of two. Give each group a copy of the game board and a dice.

Each team should also have a different coloured pencil and an eraser.

Explain that the students are going to play a board game where they try to claim as many squares as they can by completing sentences with a suitable verb in the active or passive voice.

Both teams roll the dice. The team who rolls the highest number goes first.

If a team rolls an odd number, they can only complete an odd-numbered fact. If a team rolls an even number, they can only complete an even-numbered fact.

The team members then choose a fact and complete it with a verb from the centre of the board in the correct active or passive form, writing the verb in the space provided.

If the other team agrees the verb and form are correct, the team wins the square. If not, the verb is erased. If teams cannot reach an agreement, they can ask the teacher to adjudicate. It is then the other team's turn to roll the dice and try to claim a square.

Later in the game, if a team rolls an odd number and there are no odd sentences left to complete, the team misses a turn. The same rule applies to even numbered sentences.

The team with the most squares at the end of the game wins.

Afterwards, check the correct answers with the class.

Answer key

- | | |
|----------------------------------|-------------------------------------|
| 1. has been translated (passive) | 11. was founded (passive) |
| 2. won (active) | 12. was written (passive) |
| 3. reached (active) | 13. released (active) |
| 4. exports (active) | 14. was elected (passive) |
| 5. was defeated (passive) | 15. was married (passive) |
| 6. sells (active) | 16. died (active) |
| 7. have been sent (passive) | 17. is visited (passive) |
| 8. abolished (active) | 18. sank (active) |
| 9. invented (active) | 19. is spoken (passive) |
| 10. is held (passive) | 20. has been manufacturing (active) |