Activity Type
Listening and speaking activity

Language Focus
Introductions
Giving personal information

Aim
To introduce yourself to the class.

Preparation
Prepare three blank cards or pieces of paper for each student.

Level
Any

Time
20 minutes

Introduction
You can use this card game on the first day of class to help students introduce themselves. This introduction game works best with small class sizes.

Procedure
Give each student three blank cards or pieces of paper.

On the first card, students write their name, surname and age.

On the second card, the students write four adjectives to describe their physical appearance and personality.

On the third card, students write their favourite TV programme and type of music.

You can change the information the students write on their cards, depending on their level and your chosen language focus.

When the students have finished writing, take all the cards back and shuffle them together.

Next, sit the students in a circle and hand out three cards to each student. Each student should have three cards that other students have written. If students receive their own card back, exchange the card.

One student begins by asking the person on their right to swap one, two or three cards with the student sitting to their right or left.

Then, the next student does the same and so on.

This continues until one of the students gets their three cards back.

When this happens, the student says "ABC." All the students then place both hands in the middle of the circle.

The last student to do this loses and gets the letter 'A'.

The student who got all their cards back introduces themselves to the class using the information they wrote on their cards, e.g. 'Hello everyone. My name is Toby Smith. I'm 12 years old', etc.

The student then leaves the game and becomes a spectator.

If a student is the last person to put both hands in the circle a second time, they get a letter 'B'. If this happens a third time, they get a letter 'C'. The student then has to repeat the names and information of all the students that have introduced themselves.

The game continues until all the students have introduced themselves to the class.