

Activity Type

Drawing activity, group work

Language Focus

Parts of the body

Aim

To draw parts of the body.

Preparation

Prepare a piece of paper and pencil for each student and a dice for each group of three or four.

Level

Young learners

Time

15 minutes

Introduction

Here is a fun drawing game for teaching parts of the body.

Procedure

Divide the students into equal teams of three or four and give each team a dice.

Also, give each student a piece of paper and a pencil.

Write the following on the board:

- 1 = body
- 2 = head
- 3 = eyes
- 4 = legs
- 5 = antennae
- 6 = wings

Tell the students that they are going to each draw a picture of a beetle by rolling a dice and then drawing the part of the beetle associated with the number rolled.

The aim of the game is to be the first team to complete a drawing of a beetle.

The catch is that the body must be drawn first, so students can't start drawing until they roll a one. Students must also draw a head (two) before they can draw the eyes and antennae.

The first student in each team rolls their dice. If they roll a number one, the student draws a beetle's body.

The next student then rolls the dice. Again, the student must roll a number one to be able to start drawing on their paper.

This continues until one of the students in the team has completed their drawing.

The first team to have one of their students complete the drawing wins the game.

You can make the game easier by giving each team a piece of paper and having them complete the drawing as a group.

You can also make the game harder by giving each team two dice and having the students draw a different animal or a human. In this version of the game, the students would draw more parts of the body and the numbers would go from 2 to 12.