

Activity Type

Vocabulary and Speaking Game: identifying, asking and answering questions (group work)

Focus

Have got

Aim

To practice names of objects and the structure: *What have you got? I have got...*

Preparation

Objects or flashcards of objects

Level

Elementary (A1-A2)

Time

15 minutes

Introduction

This game of cops and robbers has been specially adapted for the ESL classroom and is useful for practicing *have got*.

Procedure

Divide the class into two equal teams: Cops and Robbers.

Have the two teams sit in a line facing each other.

Assign the students in each team with a number, e.g. 1 to 8.

Have the students with the same number sit an equal distance from each other as shown in the example.

Arrange various objects or flashcards of objects in the middle of the room.

Also, create a space for a jail.

Example:

Cops	1	2	3	4	5	6	7	8	
			objects or flashcards						Jail
Robbers	8	7	6	5	4	3	2	1	

Call out the name of one of the objects or flashcards and a number, e.g. pen four.

The 'robber' assigned to that number then runs and tries to grab the item and get back to their place before the 'cop' with the same number tags them.

If the robber is successful, the other robbers ask the student, "What have you got?", and the robber replies, "I've got a/an..."

If the cop tags the robber, the robber has to give the item to the cop. The cop then takes the robber to the jail where they sit out for a few rounds (or the rest of the game).

The other cops then ask the student, "What have you got?", and the cop answers, "I've got a/an..."

The game continues until all the objects or flashcards have been gathered.

The team with the most objects or flashcards at the end of the game wins.