

## Activity Type

Speaking Game:  
answering questions

## Focus

Question and answer  
structures

## Aim

To answer questions.

## Preparation

A list of questions

## Level

Elementary (A1-A2)

## Time

15 minutes

## Introduction

This entertaining Pac-Man style game motivates students to answer questions.

## Procedure

Create a space in the classroom to play the game.

When you say 'go', students move around the space.

When you say 'stop', the students stop exactly where they are.

You then ask the class a question.

The first student to put up their hand and answer the question correctly is allowed to take one pivoted step to try to touch other students.

Each student they are able to touch is out of the game.

The game is then repeated and so on.

The last student left standing wins the game.