Red Light, Green Light

Age/Level: Young learners     Time: 15 minutes     Players: Individual     Preparation: None

Aim: To revise numbers or letters of the alphabet

Here is a childhood game for teaching numbers or the alphabet.

Procedure

Choose one student to come up to the front of the class and be the announcer.

The announcer's job is to say, "Red light" and "Green light." Red light means stop writing and green light means start writing.

The other students are players. Have the players come up to the board and give each student a board marker. If you have limited space, students can play in rounds.

The players at the board are given certain things to write, e.g. the alphabet, numbers 1 to 25, etc.

When the announcer says, "Green light," the players start writing as quickly as they can.

When the announcer says, "Red Light," the players must freeze and stop writing.

Any player who is caught writing after the red light announcement is out of the game and must sit down.

The first player to complete the task on the board correctly becomes the new announcer.

You can vary the game by changing the stop and go commands to other synonyms. You can also blindfold the announcer if you wish.