Introduction
This engaging game is ideal for practicing or revising directions and prepositions of movement and place.

Procedure
Clear away the desks so you have space to play the game.

Divide the students into four equal teams. Ask each team to stand in one corner of the classroom.

Have the teams play 'Rock Paper Scissors' to see which two teams will play first.

The two teams decide which side they want to play for, i.e. the Dark Side or Jedi.

A player from each team then puts on an appropriate mask or blindfold and is given an inflatable lightsaber or similar object.

When you say go, the teams call out directions they want their player to move, e.g. go straight, go back, turn left, turn right, etc.

When a player is in reach of their opponent, their team shouts 'hit'.

The player then tries to hit their opponent on the head (or other part of the body).

The first player to do this successfully wins the round and scores a point.

Then, a new player from each team puts on a mask and so on.

When everyone has had a chance to play, stop the game and have the other two teams play against each other.

Afterwards, the two teams with the most points have a showdown to determine the champion.