

Activity Type

Writing and Speaking Game: writing true or false statements, asking and answering questions, guessing (group work)

Focus

Giving personal information

Aim

To introduce information about yourself to the class or for students to get to know one another.

Preparation

Prepare ten sets of 'Two Truths and a Lie' statements, corresponding to categories of personal information, e.g. family, hobbies, education, etc.

Level

Pre-intermediate (A2-B1)

Time

20 minutes

Introduction

This first day of class ice breaker can be used to either introduce information about yourself to a new class or for students to get to know one another.

Procedure

There are two versions of this game. One version is played between the teacher and the class and in the other students play in small groups.

Teacher-to-class version

Divide the class into teams.

Present a set of statements to the class with one being false.

Example: education

1. I was home-schooled as a child.
2. I graduated top of my class in high school.
3. I did a one-year student exchange in Greece at university.

Each team then asks you one question to help them determine which statement is a lie. When all the teams have asked one question, they guess which statement is false.

If a team guesses correctly, they score one point.

The team with the most points at the end of the game wins.

Student-to-student version

Each student prepares four categories of 'Two Truths and a Lie' statements.

In groups of four, students then take turns presenting a set of statements, and each group member asks one question to help them determine which one is a lie.

When all the students have asked one question, they guess which statement is false.

Students who guessed correctly score one point.

The student with the most points at the end of the game wins.