Activity Type
Spelling activity, group work

Language Focus
Vocabulary

Aim
To spell words by adding letters

Preparation
A soft ball

Level
Any

Time
15 minutes

Introduction
Here is a fast-paced spelling game based on the game football.

Procedure
Create a space in the classroom to play the game.

Divide the class into two teams.

Play rock-paper-scissors to see which team will kick off.

Give a ball to a player in the starting team.

The player starts the game by saying a letter, e.g. 's'.

The player then throws the ball to a teammate. That player has three seconds to add another letter to try to form a word, e.g. 'e'.

The ball is then thrown to another teammate who adds another letter, e.g. 'n'.

This continues until a word is formed.

If the team manages to make a word, e.g. the next player says 'd' to form the word 'send', the team scores a goal.

Award one point for each letter in the word, e.g. send = 4 points. Play then passes to the other team.

If a player drops the ball or says a letter which cannot go on to form a word, the team loses its turn and the other team takes possession of the ball.

The other team then has a chance to score a goal from the letters already formed or they can start a new word.

The team with the highest score at the end of the game wins.