Can I take your order?

**Introduction**

In this restaurant language teaching activity, students play a card game where they practice ordering food and drink items.

**Procedure**

Divide the students into groups of four.

Give each group a copy of the menu and four slips of paper.

Ask the students to read the menu and to each decide on a three-course meal (starter, main course and dessert) and drink that they would like to have, without telling anyone.

When the students have decided what they want, they write it on a slip of paper and keep it secret.

Next, give each group a set of food and drink cards.

Ask the students to shuffle the cards and deal them out equally face down.

Explain that the aim of the game is to get the four food or drink items they want from the menu.

In order to do this, the students order the menu items they want using restaurant language.

One student goes first and orders a menu from another group member, e.g. 'Can I have..., please?', 'I'll have...', or 'I'd like... please'.

If the other student has the menu item, they give it to the student and reply as a waiter saying 'Certainly, sir/madam. Here you are'.

If the student doesn't have the menu item, they say 'I'm sorry, sir/madam. I'm afraid, we've run out of...'

It's then the next student's turn to ask for a menu item and so on.

The first student to get the four menu item cards they want wins the game.

When a student has won, they show the slip of paper and cards to the other students as confirmation.

Have the students play several rounds to practice the language.
# ORDERING FOOD AND DRINK

**Can I take your order?**

## MENU

### STARTERS
- SPRING ROLLS
- SALAD
- GARLIC BREAD
- TOMATO SOUP

### MAIN DISHES
- RIBEYE STEAK
- ROAST CHICKEN
- FRIED FISH
- SPAGHETTI CARBONARA

### DESSERTS
- CHEESECAKE
- CHOCOLATE CAKE
- ICE CREAM
- DOUGHNUTS

### BEVERAGES
- RED WINE
- BEER
- COLA
- WATER