

Activity Type

Speaking Game:
impromptu speech,
answering questions,
freer practice (group
work)

Focus

Speaking test preparation
Speaking fluency

Aim

To practice speaking
fluency by answering
common speaking test
questions.

Preparation

Make one copy of the
game board and cards
for each group of three
or four. Cut the cards
as indicated. Enlarge
the game board to A3 if
possible.

Also, provide a dice and
counters for each group.

Level

Intermediate (B1)

Time

30 minutes

Introduction

This speaking test preparation board game develops students' speaking fluency by answering questions similar to those commonly asked in speaking tests.

Procedure

Divide the students into groups of three or four.

Give each group a copy of the game board, a set of advantage cards, a set of challenge cards, a dice and counters.

Ask the students to shuffle the advantage cards and challenge cards separately and place them face-down on opposite sides of the game board.

Allocate one student in the group to keep the time.

Students then place their counters on the start square.

Next, students take turns rolling the dice and moving their counter along the board.

When a student lands on a question square, they answer the speaking test question by talking for 30 seconds.

If the student stops talking or can't think of anything to say, they go back two squares.



If a student lands on an advantage card square, they take a card from the corresponding pile, read it and follow the instructions during their next answer, returning the card to the bottom of the pile once it has been used.

If an advantage card states 'Keep this card', the student keeps it face-up next to them and can use it anytime during the game.

If a student lands on a challenge card square, they take a card from the corresponding pile, read it aloud, keep it and then attempt the challenge during their next answer, returning the card to the bottom of the pile once it has been used.

After answering, the group decides if the challenge has been completed successfully. If it hasn't, the student moves back two squares.

The first student to reach the finish wins the game.

Compare studying online to studying in person.	Challenge Card	What are the pros and cons of using public transport?		Tell me about your last holiday.	Talk about a person you admire.	Describe a typical day in your life.
How has family life changed over time?			Describe a skill you would like to learn and why.		Describe a memorable event in your childhood.	Challenge Card
Is learning a second language important to you?			How has your town or city changed recently?	Talk about a book or film you enjoyed.	Advantage Card	
Advantage Card						What do you enjoy doing in your free time?
What's the best advice you've ever received?			Describe a celebration or tradition in your country.	Challenge Card		What's one invention that has changed the world?
Does money bring happiness?		How can different cultures learn from each other?	What are the benefits of learning about history?		Tell us about your family.	
What role does music play in your life?		Finish	Is art necessary in today's society?		Describe your hometown.	
Challenge Card			Describe a time when you helped someone.	What do you do?		
How will climate change affect the future?	Is technology more helpful or harmful?	What makes a good friend?	How can students manage stress effectively?	Advantage Card		Start

Advantage card

The next time you land on a question square, take 20 seconds to write down keywords to help you remember what to say. Another player will time you.

Advantage Card

The next time you land on a question square, choose any other question from the board to answer without moving your counter.

Advantage Card

Keep this card. When you land on a question that you think will be difficult to answer. You can use this card to only talk for 15 seconds.

Advantage Card

Keep this card. If at any moment you don't like your first answer, use this card and try once more. Start with *I'd like to try that again.*

Advantage Card

Keep this card. When you need more thinking time, use one of these phrases:

Let me think about that for a second.
That's an interesting question.
I've never thought about that before.

Advantage Card

Use the following linking phrases to help structure your next answer:

The way I see it,...
This is because...
For instance,...

Advantage Card

On your next turn, when you land on a question square, give your answer. If you speak fluently for 30 seconds, move ahead three squares!

Advantage Card

Keep this card. When you land on a question that you think will be difficult to answer. Think of your own question and answer it instead.

Advantage Card

The next time you land on a challenge square, you may choose not to take a card.

Advantage Card

The next time you land on a question square, choose another student to answer instead of you.

Challenge Card

Answer the next question without fillers, such as 'um', 'uh', 'like', etc.

Challenge Card

Include an example or personal experience in your next answer.

Challenge Card

In your next answer, say what some people believe first, and then say what you think.

Challenge Card

Include one fact or number in your next answer. It can be real or made up.

Challenge Card

Include one similarity and one difference in your next answer using the phrases *Similar to* and *Different from*.

Challenge Card

In your next answer, give an explanation using one of these phrases: *Since*, *As*, *Due to*.

Challenge Card

You must lie to answer the next question. If it's a personal question, make up the answer. If it's opinion-based, give an opinion that does not reflect your real one.

Challenge Card

In your next answer, use at least two descriptions using different senses (sight, sound, smell, taste, touch), e.g. 'The park has bright green grass, and it smells fresh after the rain.'

Challenge Card

Use the present, past and future tense in your next answer.

Challenge Card

Speak for exactly one minute in your next answer. Another player will time you.