

Activity Type

Matching and speaking activity, group work

Language Focus

Prepositions of time: in, on, at.

Time expressions

Questions with prepositional time phrases

Aim

To match time prepositions with time expressions and ask questions with prepositional time phrases.

Preparation

Make one copy of the game board and time preposition cards for each group of three or four. Cut the cards out as indicated. You will also need to prepare some dice and counters for each group.

Level

Elementary (A1-A2)

Time

25 minutes

Introduction

In this time prepositions board game, students match time prepositions with time expressions and ask questions with prepositional time phrases.

Procedure

Divide the class into groups of three or four.

Give each group a copy of the board game, a set of time preposition cards, a dice and counters.

Ask the students to shuffle the time preposition cards and deal out four each, leaving the rest in a pile on the board.

Explain that the students should always have four cards in their hand.

Students place their counters on the start square.

The students then take it in turns to roll the dice and move their counter along the board.

When a player lands on a time expression square, they look at the cards in their hand and find a time preposition card that matches with the time on the square, e.g. on Saturday, at Christmas, etc.

If the player has a suitable time preposition card, they lay the card on the table and ask a question to another student using the prepositional time phrase, e.g. 'What do you usually do on Saturday, Tim?'

After the student has replied, the player places their time preposition card at the bottom of the pile and takes another one from the top.

If the player is unable to make a question, they take the card back and go back to their previous square.

If a player does not have a matching time preposition card, they go back to their previous square. The player then exchanges one card by picking up a card from the top of the pile and placing one of their cards at the bottom.

Then, it's the next student's turn to play.

The irst student to reach the inish wins the game.



the evening	October	Monday		7		
noon •		Move ahead 4 spaces	3 o'clock	Christmas Day	April	midnight
an hour			11 12 1 10 2 19 3 8 4 7 6 5			2018
summer		Sunday	the weekend	Miss a turn		5 o'clock
Monday morning		Valentine's Day		a few days		Saturday night
2017		the 1st of April		winter		Go forward 2 spaces
Go back 2 spaces		Finish		lunch time		spring
autumn				Oh no! Go back		night
Friday				Christmas		January
1999	Miss a turn	the morning	July	my birthday		Start



in	on	in	on
at	in	on	at
at	in	on	at
in	at	in	in
on	in	in	on
on	in	in	at
at	in	in	in
at	on	on	on