

Activity Type

Grammar and Vocabulary Game: drawing, guessing (group work)

Focus

Adjective order

Aim

To practice the order of adjectives by guessing descriptions from drawings.

Preparation

Make one copy of the cards and cut as indicated. You will also need to prepare some coloured markers.

Level

Intermediate (B1)

Time

25 minutes

Introduction

In this adjective order game, students practice the order of adjectives by guessing descriptions from drawings.

Procedure

Divide the class into two teams (A and B).

One student from Team A comes up to the board and is given a description card, e.g. a red, Italian, sports car.

The student then draws the description on the board, drawing each adjective in order.

The student is not allowed to speak or write anything, but they can use symbols.

Team A has one minute to guess the description and say exactly what's on the card to win.

The first student to say the adjectives in order and the noun scores a point for their team.

If Team A hasn't guessed correctly after one minute, Team B can try to steal the point by giving an answer.

Then, a student from Team B comes to the board and so on.

The game continues with teams taking it in turns to play until all the cards have been used.

The team with the highest score at the end of the game wins.

This game can also be played in competing pairs or small teams.



a red, Italian, sports car	long, blonde, curly hair
an old, black-and-white movie	a pretty, tall, Japanese girl
an ancient, Egyptian pyramid	a round, glass, coffee table
an expensive, checked, silk shirt	a powerful, new computer
an old, rectangular, wooden bookshelf	a pair of smart, brown, leather shoes
a delicious, round, chocolate cake	a cup of hot, strong, black coffee
a spooky, old, German castle	a large, square, blue box
a long, black-and-white, striped scarf	a beautiful, old, wooden house
a cute, small, black cat	a loud, heavy metal band
a small, colourful, African drum	big, black clouds