

Activity Type

Writing, listening and speaking activity, group work

Language Focus

Jobs

Yes/no questions

Aim

To ask yes/no questions in order to find out someone's job.

Preparation

Make one copy of the worksheet for each group of four and cut as indicated.

Level

Elementary

Time

30 minutes

Introduction

In this engaging activity, students play a guessing game where they ask 20 yes/no questions in order to find out someone's job.

Procedure

Divide the students into groups of four.

Give the copy of the top half of the worksheet to each group.

Go through the vocabulary on the worksheet together as a class.

Tell the students that they are going to play a '20 questions' type game in order to discover someone's job.

Explain that before the students begin the game they must write down as many yes/no questions as they can think of using the suggestions on the worksheet and their own ideas.

When the students have finished, go through the questions with the class.

Demonstrate the activity by choosing a job, e.g. dentist.

Have the students ask you 20 questions in order to discover the job and answer yes or no accordingly.

When the game has finished, give each group a set of picture cards.

Ask the students to shuffle the cards and place them face down in a pile on the desk.

The students then take it in turns to pick up a picture card.

The other students in the group ask 20 yes/no questions in order to guess the job on the card.

The first student to guess the job correctly wins and keeps the card.

The game continues until all the cards have been used.

The student with the most cards at the end of the game is the winner.

alone / in a team

difficult / easy

work in an office / a hospital, etc.

with people / food / animals, etc.

special equipment

university degree / special training

work with your hands / mind

inside / outside

uniform / special clothes

private company / state

at night / during the day

sell / make something

a lot / a little responsibility

clean / dirty

travel

dangerous

long / short hours

high / low salary

help other people

regular routine

creative

