Introduction
In this engaging activity, students play a guessing game where they ask 20 yes/no questions in order to find out someone's job.

Procedure
Divide the students into groups of four.

Give the copy of the top half of the worksheet to each group.

Go through the vocabulary on the worksheet together as a class.

Tell the students that they are going to play a '20 questions' type game in order to discover someone's job.

Explain that before the students begin the game they must write down as many yes/no questions as they can think of using the suggestions on the worksheet and their own ideas.

When the students have finished, go through the questions with the class.

Demonstrate the activity by choosing a job, e.g. dentist.

Have the students ask you 20 questions in order to discover the job and answer yes or no accordingly.

When the game has finished, give each group a set of picture cards.

Ask the students to shuffle the cards and place them face down in a pile on the desk.

The students then take it in turns to pick up a picture card.

The other students in the group ask 20 yes/no questions in order to guess the job on the card.

The first student to guess the job correctly wins and keeps the card.

The game continues until all the cards have been used.

The student with the most cards at the end of the game is the winner.
alone / in a team  inside / outside  travel
difficult / easy  uniform / special clothes  dangerous
work in an office / a hospital, etc.  private company / state  long / short hours
with people / food / animals, etc.  at night / during the day  high / low salary
special equipment  sell / make something  help other people
university degree / special training  a lot / a little responsibility  regular routine
work with your hands / mind  clean / dirty  creative

air hostess

cleaner

chef

doctor

engineer

fire fighter

judge

mechanic

nurse

plumber

police officer

waitress